1. Protocol in java
2. How to achieve microservice in java
3. Microservice architecture in java
4. Spring boot components
5. Data protocol in java
6. How does the thread work in the background of java
7. Boilerplate code
8. Spring vs spring boot
9. JIT in java
10. Microservices tool
11. Singleton class in java
12. Hash map vs hash table
13. Use of constructor in java
14. How to store key-value pair in HashMap
15. How to find duplicate characters in string using java
16. Hibernate cache level
17. Aggregate method
18. Demon thread
19. Lazy loading
20. Eager loading
21. Types of bean
22. What is json
23. Practical implementation of marker interface
24. Remote interface
25. Array List
26. Hash Table
27. Hashing
28. Vector vs Array List
29. HashMap vs Hash Table
30. Array List vs LinkedList
31. Types of Web Services
32. War file and jar file
33. How do we create object in spring boot
34. What is spring IOC
35. What is hibernate
36. Annotations (@Controller, @Repository, @Autowired, @Component, @RepuestParam, @RestController, @PostMapping, @DeleteMapping, @PutMapping, @RequestBody, @Qualifier, @SpringBootApplication)
37. Bean Life cycle
38. What is stereotype
39. Which annotations comes under stereotype
40. How do we handle exception in java
41. What is stater tag
42. Threads
43. Threads
44. Stream API
45. Comparator vs Comparable
46. Which Java 8 features you have used
47. How to handle exceptions in spring-boot
48. Final, Finally, Finalize
49. Difference Between Throw and Throws
50. Spring Buffer vs Spring Builder
51. MVC Architecture
52. Servlet Life Cycle
53. Thread Life Cycle
54. Thread Pool
55. Thread Synchronization
56. Mutable and Immutable
57. How to find non repeating character from a string
58. POJO class
59. Hibernate
60. Agile Process
61. Types of variables in java
62. Oops concepts
63. Access Specifiers
64. Spring constant pool
65. Abstract class
66. Interface vs abstract class
67. Serialization and De Serialization
68. Internal working of HashMap
69. Internal working of hash table
70. Volatile Keyword
71. Transient Keyword
72. Steps to create immutable class